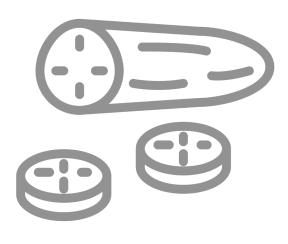
# Cybersecurity

### Writings on power, surveillance, exploitation, and how to protect our digital worlds

#### **Content:**

cryptoanarchy What the Corona Virus Pandemic Can Teach Us About Security Culture Affinity fraud Threat modeling fundamentals How not to blow a pipeline What is Security Culture dropgang Schneier on Security **Beyond Fear** The Age of Surveillance Capitalism Capital is dead How to Blow Up a Pipeline PRISMA Mobile phone security Liars and Outliers Secrets and Lies





## **Queer Therapy**

### Writings on identity, gender, sexuality, and how to nurture queer minds and bodies.

### **Content:**

Sexuality and Gender for Mental Health Professionals What It Takes to Heal The Gendered Society Reader Modern Man in Search of a Soul Queer theory, gender theory Affirmative Counseling with LGBTQI People Trans Bodies, Trans Selves Bi Notes for a Bisexual Revolution Gender Trouble The Velvet Rage The Archetypes and the Collective Unconscious Psychological Types Cognitive Behavior Therapy Mind Over Mood



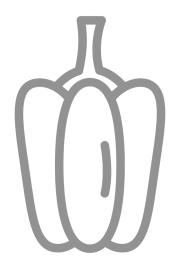


# **Circular Design**

Writings on how to sustainably produce, reuse, regenerate and challenge harmful production practices.

### Content:

Simulacra and Simulation Cradle to Cradle The Circular Economy The Circular Economy Handbook Shaping Things





# **Information Theory**

Writings on how modern technologies change the way we communicate, think, experience reality, and exercise power.

### Content:

Information theory Speed and Politics The Information Bomb Simulacra and Simulation Comments on the Society of the Spectacle Society of the Spectacle The Information The Gutenberg Galaxy The Mechanical Bride The Medium is the Massage The Work of Art in the Age of Mechanical Reproduction Laws of media A Mini-Introduction To Information Theory





## **Game Theory**

Writings on how choices are made in situations where the outcome depends on the actions of others. This helps to understand cooperation, negotiation, and conflict resolution.

#### **Content:**

Game theory Game Theory-Based Opponent Modeling in Large Imperfect-Information Games Finite and Infinite Games Weak Ties in Networked Communities Complexity Theory, Game Theory, and Economics A Comprehensive Survey on Graph Neural Net A Mini-Introduction To Information Theory





### **Tarot Cards**

Ask anything to gain insight, guidance, or reflection.

#### **Content:**

Tarot Learning the Tarot Learning Tarot Reversals One, Two, Three, Tarot Classic Tarot Spreads





# **Situated Cognition**

Writings on how our thinking and sense of self are shaped by our surroundings, tools, language, and social context. Ways to reshape, reclaim, and rewrite our experience.

### Content:

Supersizing the Mind The Embodied Mind Situated Learning Cognition in the Wild The Embodied Mind The Relativistic Brain Situated Learning A Hybrid Burial Practice The Interoceptive Mind **Beyond Boundaries** Maintaining Community in the Information Age Designing with the Body Situated Design Methods **Re-Understanding Media Understanding Media** Postcollectivity Situated Knowledges The Women of Explosive Ordnance Disposal The Cortex and the Critical Point The Logic of Sensation Transpersonal Psychology by Raul Valverde The Entangled Brain Superintelligence SMSCB\_Kampis 6152

Waking, Dreaming, Being The Cybernetic Brain The True Creator of Everything The Polyvagal Theory in Therapy The Organization of Learning The Pen Is Mightier Than the Keyboard Methods for neural ensemble recordings How Emotions Are Made The entropic brain The Augmented Commons Supersizing the Mind Lines of Flight Spatial behaviour Making sense of sensory input How to Change Your Mind Incomplete Nature **Knowing Where and Getting There Body-Borne Computers** Cognitive Systems and the Supersized Mind **Being There** Autopoiesis and Cognition **Being There** 

Ancestral Knowledges and Postcoloniality in Contemporary Ecuador Neuroliberalism Cognition, Context, and the Geographical Bounding of Rationality



